IN THE CLAIMS

The following is a complete listing of claims with a status identifier in parenthesis.

LISTING OF CLAIMS

1. (Currently Amended) A method for retrieving digital multimedia content from a network node, comprising:

receiving a Real-Time Streaming Protocol (RTSP)-compliant PLAYLIST_PLAY navigation message, that includes at least one multidimensional pointer, at said network node, said multidimensional pointer associated with a media clip in a depository of digital multimedia content that is organized into a nested hierarchical arrangement having a plurality of levels that correspond to respective media identifier dimensions of said RTSP multidimensional pointer, said navigation message further including a relative time offset within said media clip, and a timing parameter operable to indicate when said navigation message is to be activated by said network node; and

transferring digital multimedia content to a digital multimedia device by said network node from a particular content source identified by said multidimensional pointer, said transferring commencing at a time indicated responsive to said timing parameter.

- 2. (Canceled).
- 3. (Canceled).
- 4. (Previously Presented) The method for retrieving digital multimedia content from a network node as recited in claim 1, wherein a first level of said depository of digital multimedia content comprises at least one server-side playlist identified by a uniform resource locator.
- 5. (Original) The method for retrieving digital multimedia content from a network node as recited in claim 4, wherein said at least one server-side playlist includes one or more media clips, each being identified by a corresponding media source identifier and a relative time offset within said media clip.
- 6. (Previously Presented) The method for retrieving digital multimedia content from a network node as recited in claim 1, wherein said digital multimedia device accesses said network

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node over at least one of a wireline network, a wireless network, or a cable network.

7. (Previously Presented) The method for retrieving digital multimedia content from a

network node as recited in claim 1, wherein said digital multimedia device comprises at least one of:

digital music players, digital video players, computers, or handheld communication devices enabled

to accept streaming media.

8. (Previously Presented) The method for retrieving digital multimedia content from a

network node as recited in claim 1, wherein said timing parameter is operable to assume a value

selected from the group consisting of: NOW, END OF CLIP, and END OF PLAYLIST.

9. (Currently Amended) A system for retrieving digital multimedia content from a

network node, comprising:

means for receiving a Real-Time Streaming Protocol (RTSP)-compliant

PLAYLIST_PLAY <u>navigation</u> message, that includes at least one multidimensional pointer, at said

network node, said at least one multidimensional pointer associated with a media clip in a depository

of digital multimedia content that is organized into a nested hierarchical arrangement having a

plurality of levels that correspond to respective media identifier dimensions of said RTSP

multidimensional pointer, said <u>navigation</u> message further including a relative time offset within

said media clip, and a timing parameter operable to indicate when said navigation message is to be

activated by said network node; and

means for transferring digital multimedia content to said digital multimedia device by said

network node from a particular content source identified by said multidimensional pointer, said

transferring commencing at a time indicated responsive to said timing parameter.

10. (Cancelled).

11. (Cancelled).

12. (Previously Presented) The system for retrieving digital multimedia content

from a network node as recited in claim 9, wherein a first level of said depository of digital

multimedia content comprises at least one server-side playlist identified by a uniform resource

locator.

- 13. (Original) The system for retrieving digital multimedia content from a network node as recited in claim 12, wherein said at least one server-side playlist includes one or more media clips, each being identified by a corresponding media source identifier and a relative time offset within said media clip.
- 14. (Previously Presented) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said digital multimedia device is operable to access said network node over at least one of a wireline network, a wireless network, or a cable network.
- 15. (Previously Presented) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said digital multimedia device comprises at least one of: digital music players, digital video players, computers, or handheld communication devices enabled to accept streaming media.
- 16. (Previously Presented) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said timing parameter is operable to assume a value selected from the group consisting of: NOW, END OF CLIP, and END OF PLAYLIST.
- 17. (Currently Amended) A digital multimedia device operable to retrieve digital multimedia content from a network node, comprising:

logic for receiving a Real-Time Streaming Protocol (RTSP)-compliant PLAYLIST_PLAY navigation message, that includes at least one multidimensional pointer, at said network node, said message containing at least one multidimensional pointer associated with a media clip in a depository of digital multimedia content that is organized into a nested hierarchical arrangement having a plurality of levels that correspond to respective media identifier dimensions of said RTSP multidimensional pointer, said <u>navigation</u> message further including a relative time offset within said media clip, and a timing parameter operable to indicate when said <u>navigation</u> message is to be activated by said network node; and

a player engine operable to play back streaming content from a particular content source identified by said multidimensional pointer, said streaming content commencing at a time indicated responsive to said timing parameter.

18. (Cancelled).

- 19. (Cancelled).
- 20. (Previously Presented) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 17, wherein a first level of said plurality of media identifier dimensions comprises a uniform resource locator identifying a server-side playlist.
- 21. (Previously Presented) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 20, wherein a second level of said plurality of media identifier dimensions comprises at least one of a media source identifier for identifying a particular media clip within said server-side playlist or another server-side playlist identifier.
- 22. (Previously Presented) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 17, wherein said multidimensional pointer includes the relative time offset within said media clip.
- 23. (Previously Presented) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 17, further comprising means for accessing said network node over at least one of a wireline network, a wireless network, or a cable network.
- 24. (Previously Presented) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 17, wherein said timing parameter is operable to assume a value selected from the group consisting of: NOW, END OF CLIP, and END OF PLAYLIST.